

Photoshop CS3 - Advanced

Duration - 2 days

The course covers a wide range of techniques for print and the screen, and goes into in-depth editing, design and production techniques. The course is based around real-world projects which make the most of the power and depth of Photoshop. Delegates are encouraged to ask questions and to explore specific areas of interest.

Requirements: You should be familiar with basic techniques such as making selections, retouching, colour correction, cropping, resizing etc. See our Introduction to Photoshop course outline for more information.

General

- Working with Adobe Bridge.
- History - linear vs. non-linear, the Log.
- Managing presets.
- Integration with other Creative Suite applications.

Selection techniques

- Using the Pen tool to create paths.
- Using the Extract filter.
- Using channels to generate selections.

Type

- Understanding the type tools.
- Type on paths.
- Advanced typography.
- Type layers as masks and more.

Design techniques

- Adjustment and fill layers.
- Working with layer groups.
- Using Blending modes.
- Working with Smart Objects.
- Working with vectors - creating custom vector shapes, using the pen tool to create accurate Beziér curves.
- Transformations - pixels, paths and selections, tips and tricks with free transform, step and repeat.
- Working with complex brushes.
- Creating versions of a composition using Layer Comps.
- Creating animation for the web.
- Working with Video Layers.

Masks

- Layer masks - generating masks based on selections, gradients and other content.
- Working with Vector masks.
- Clipping Masks - applying transparency based masks to single or multiple layers.

Effects and Filters

- The Vanishing Point filter.
- Warp transformations.
- Smart Filters: converting layers, modifying parameters, masking.
- Layer styles - creating styles, going into depth with style parameters.

Adjustments & Retouching

- Using the Info palette.
- Selective adjustments.
- Retouching with filters and masks.
- Levels and Curves in detail.
- Working with Histograms and Color Samplers.
- The Black and White command.
- Photo Filters, Highlights and Shadows and the Channel Mixer.
- Opening files as Camera Raw; non-destructive adjustments with Camera Raw.

Channels

- Understanding colour channels.
- Saving selections as channels.
- Alpha channels - channel operations and other techniques.
- Using channels with filters.

Production

- Colour management - working with colour for the screen and for print, customising colour settings, embedding colour profiles.
- Automation - Creating and running Actions.